

ANCHOR:

A Memory-Based Model of Category Rating

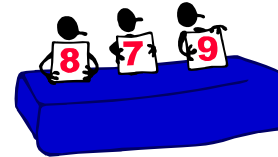
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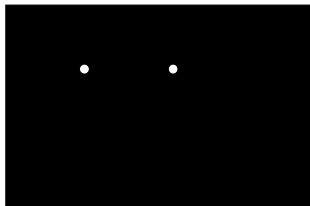
The Category-Rating Task

- “1”, “2”, ..., “7”
- “very dissimilar”, ..., “very similar”
- “strongly disagree”, ..., “strongly agree”
- ...



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A Typical Setting



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Motivation

- ubiquity of category rating
- organization of the “psychological continuum”
- reveals the dynamics of cognition

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Plan of the Talk

- empirical phenomena
- psychophysical experiment
- **ANCHOR model**
- evaluation of the model
- conclusions

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Empirical Phenomena

- Stevens’ power law
- sequential effects
- context effects
- memory effects
- range effects
- edge effects
- ...



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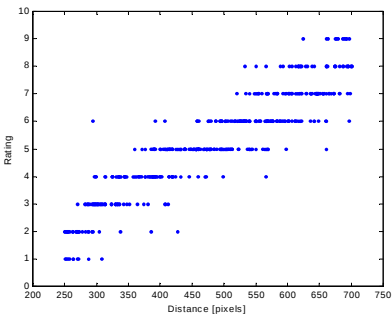
Experiment

- distances b/n 250 and 700 pixels
- 9-point scale
- 450 trials
- 17 demo trials; no feedback
- 48 participants
- randomized absolute position
- 4 seconds per trial, 30 min total



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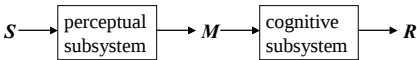
Typical Data Set



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Two Main Steps

- perceive the stimulus
- report the subjective percept



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ANCHOR Model

- stimuli represented as *magnitudes*
- response categories represented as *anchors*
- memory-based
- continuous learning
- based on the ACT-R architecture

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Anchors

- magnitude-label associations
- serve as prototypes
- availability

Label	Magn.	Avail.
"1"	0.103	0.567
"2"	0.214	1.208
"3"	0.297	2.091
"4"	0.402	1.445
"5"	0.521	0.382

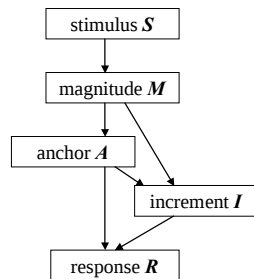
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Talk-aloud Protocol

I see the dots...
The distance looks like a 7...
No, it's too short for a 7; I'll
give it a 6.

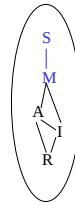
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Dependencies among Variables



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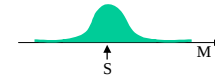
Perceptual Equation



$$M = k \cdot S \cdot (1 + \varepsilon)$$

multiplicative noise

Each stimulus S defines a whole distribution of magnitudes.



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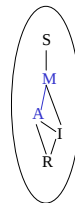
Relation to Psychophysical “Laws”

$$M = k \cdot S \cdot (1 + \varepsilon)$$

- Stevens’ law: $M = k \cdot S^n$
- Weber’s law: $dS/S = \text{const}$
- Ekman’s law: $dM/M = \text{const}$

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Anchor Selection



$$\text{Score}_i = B_i - MP \cdot |M - A_i|$$

$$P_i = \frac{\exp(\text{Score}_i / T)}{\sum_j \exp(\text{Score}_j / T)}$$

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Anchor Selection Highlights

- *general memory* mechanism
- stochastic (*softmax* rule)
- depends on the *similarity* b/n the target and each of the anchors
- depends on the *availability*
 - recency
 - strength

$$\text{Score}_i = B_i - MP \cdot |M - A_i|$$

$$P = \frac{\exp(\text{Score}_i / T)}{\sum_j \exp(\text{Score}_j / T)}$$

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Connectionist Interpretation

- *pattern completion* in an attractor network
- OR
- *winner-takes-all* cluster
- OR
- Kohonen network

$$\text{Score}_i = B_i - MP \cdot |M - A_i|$$

$$P = \frac{\exp(\text{Score}_i / T)}{\sum_j \exp(\text{Score}_j / T)}$$

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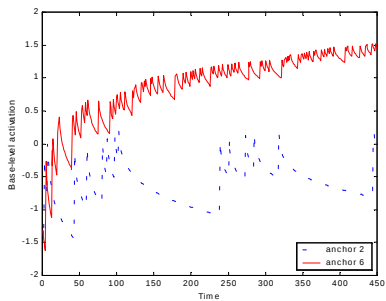
ACT-R Interpretation

- each anchor is a *chunk*
- retrieval via *partial matching*
- *base-level activation* determines availability

$$Score_i = B_i - MP_i |M - A_i|$$
$$P_i = \frac{\exp(Score_i / T)}{\sum_j \exp(Score_j / T)}$$

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Dynamic Availability



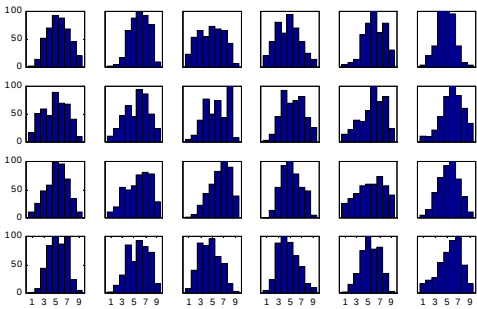
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Sequential Effects

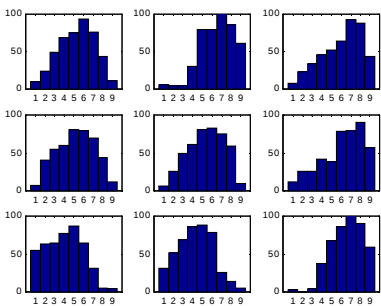
- assimilation towards previous response R_{t-1}
- contrast with previous stimulus S_{t-1}
- interaction between the two

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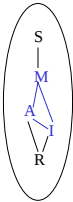
Category Strength (Human data)



Category Strength (Model)



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Correction Mechanism

- explicit strategy
- discrepancy reference points $[-2d, -d, 0, d, 2d]$

$$CorrScore_k = |d_k - (M - A)|$$
$$k = [-2, -1, 0, 1, 2]$$

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Question

The response has been produced.
Is this the end of the trial?

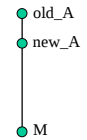


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Updating Anchor Magnitudes

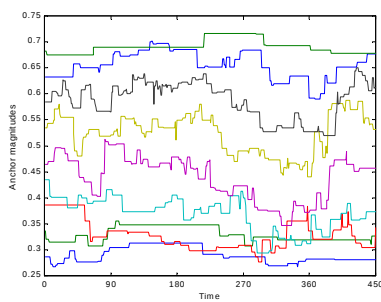
$$new_A = a.M + (1-a).old_A$$

- a form of competitive learning
- anchors act as *prototypes*
- consistency of responses
- similarity among the category labels
- redistribution of strength
- no need for extensive initial practice



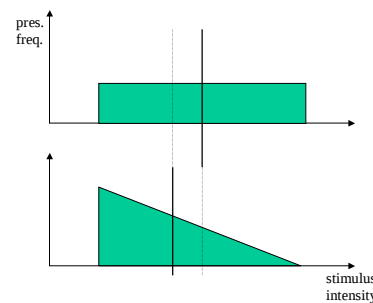
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Dynamics of Anchor Magnitudes



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Context Effects



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Parameter Search

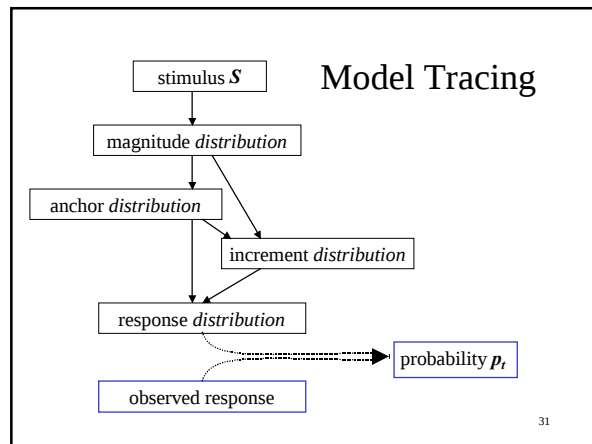


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5+1 Parameters

- anchor temperature
- increment temperature
- mismatch penalty
- alpha
- correction reference point d
- perceptual noise

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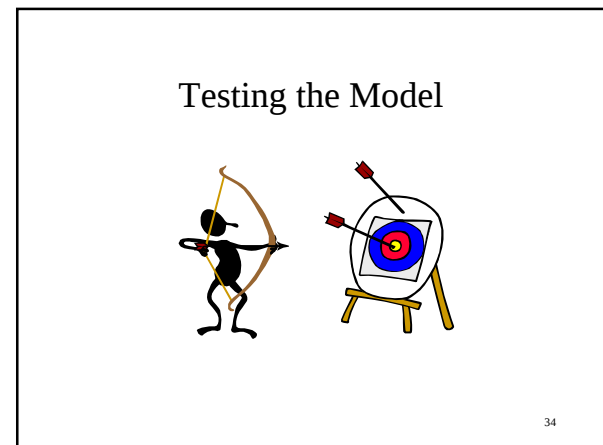


Maximize the Log Likelihood

$$L = -\sum_{t=1}^{450} \ln[p_t]$$

where p_t is the probability that the model produces on trial t the response that was produced by the human subject

- ### Parameter Search
- Gradient descent on L
 - Individual parameter set optimized for each subject
 - Reliability of the method tested on synthetic data
 - Sensitivity analyses
 - Idea: stepwise elimination



- ### Simulation Experiment
- 48 Ss $\rightarrow$ 48 parameter sets
 - 48 stimulus sequences; the same that were shown to the human subjects
 - 48 x 300 runs of the model
 - the basic unit of analysis is the subject
 - suite of statistical measures

Model Fits

Statistic	empir	model	R^2
Accuracy (R^2)	0.78	0.78	.86
Transm. info (T)	2.28	2.22	.92
Mean response	5.43	4.86	.11
Standard deviation	1.89	1.91	.83
Entropy (informtn)	2.86	2.81	.88
ACF(residuals)	0.32	0.20	.33
Context eff (d)	-.40 ; +.21	-.51 ; +.50	.55
Context eff (B_{osc})	-.12 ; +.15	-.18 ; +.14	.57

Future Work

- Half-split and rand-permutation validation
- Experiment with “lesions” of the model
- Compare with instance-based formulation
- Cover more empirical phenomena: range effects, number of categories
- Extend to absolute identification
- Extend to response times

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The End



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Base-Level Activation

$$B = \ln \left[\sum_{l=1}^n t_l^{-d} \right]$$

$$B = \ln \left[t^{-d} + \frac{n(T^{1-d} - t^{1-d})}{(1-d)(T-t)} \right]$$

$$B = \ln \left[t^{-.5} + \frac{2n}{(\sqrt{T} + \sqrt{t})} \right]$$

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